COMPONENTS AND STATES

As your prototype grows, you will definitely want to make use of components. This will save you time and prevent some mistakes.

Components are objects (like a button or footer) that you reuse throughout your design AND that will all change at once if you change the original one.

View this video tutorial to learn how to use them:
First, go to this link to log in with your UWP credentials:
https://www.linkedin.com/checkpoint/enterprise/login/41914524?application=learning

Then, paste this link in the browser to view the components video (you will stay logged in):
https://www.linkedin.com/learning/adobe-xd-essential-training-design-3/work-with-components-and-overrides?u=41914524

Recommendation: Just work with components for a while to fully absorb that concept. For instance, make your header into a component, and place it on all the art boards. Then do the same with your footer.

Then, when you've got that down, and you want to add hover effects or other details, watch the states videos below. IF the components concept feels like enough to take in, feel free to hold off on states until your next project, which is the responsive (mobile) version of your site.

States are different versions of your component that can appear based on how the user interacts with your component. Using states saves you from needing to make tons of artboards. Think of a dropdown menu in a header. Without states, you'd first create one artboard with the navigation as it looks by default, and then you'd have to create an additional artboard showing the menu in the opened/dropped-down position. Then you'd wire the two artboards together. But with the use of a component state, you can do this all in one artboard. There is also a built-in state specifically for hovers.

View these video tutorials to learn how to use them:
Here's a video demo that's somewhat quick-paced:
https://www.youtube.com/watch?v=c8ov6IzFE0c&feature=youtu.be

And here's a slower-paced video demo. Log in through LinkedIn Learning if you're not already (see link in first section above):
https://www.linkedin.com/learning/creating-a-design-system-with-adobe-xd-2/component-states-for-hover-and-more?u=41914524